

IDE 756 – DESIGN AND MANAGEMENT OF DISTANCE EDUCATION
PROJECT CRITIQUES

Designers (team): Elnara Mammadova and Kennia Delafe Reviewer(s): Kennia Delafe

Brief description of overall instructional design (e.g. format, flow, etc.):

The aim of this two-hours workshop is to introduce Learners to a healthy life style through a series of steps to assess and understand their current eating habits, introduce healthy eating information and long-term support, give them the opportunity to interact with the information through meaningful practices, and evaluate their updated knowledge and further steps.

Click on the box to the left of the response to check it.... Check ONLY ONE rating per row				
	NA	Needs Improvement – 1	On the Right Track – 3	Ready To Go – 5
Organization	<input type="checkbox"/>	<input type="checkbox"/> No clear organization, disjointed, no logical order	<input type="checkbox"/> Basic organization with logical progression	<input checked="" type="checkbox"/> Completely organized, many connections and interconnections, enhances the message.
Instruction	<input type="checkbox"/>	<input type="checkbox"/> Lacks clear instruction	<input type="checkbox"/> Provides instruction, no prompt for further exploration	<input checked="" type="checkbox"/> Clear instructions, prompts for further exploration of content
Learning expectations defined	<input type="checkbox"/>	<input type="checkbox"/> Not clearly stated, no clear learning intent or goals	<input type="checkbox"/> Stated, not necessarily related to overall course	<input checked="" type="checkbox"/> Clearly stated, clear intent/goals, related well to content and overall instruction
Quantity of information	<input type="checkbox"/>	<input type="checkbox"/> Some information does not promote goals / activity	<input type="checkbox"/> Enough basic information to cover the content / activity	<input checked="" type="checkbox"/> Significant amount of info, connections to activity informative
Clarity of information in storyboards	<input type="checkbox"/>	<input type="checkbox"/> Spelling and grammatical errors inappropriate language	<input type="checkbox"/> Few spelling or grammatical errors, appropriate use of language	<input checked="" type="checkbox"/> Well scripted, significantly improves understanding of activity
Graphics and images	<input type="checkbox"/>	<input type="checkbox"/> Not related to goals/content/activities, distracting	<input type="checkbox"/> Related to goals/content/activity, poor positioning	<input checked="" type="checkbox"/> Depicts meaning beyond goals/content/activity; powerful
Activity Focus	<input type="checkbox"/>	<input type="checkbox"/> No clear focus; activity goal confusing, unrelated to content	<input type="checkbox"/> Goal / activity is focused with a clear outcome	<input checked="" type="checkbox"/> Goal / activity is complex, each aspect clear, contributes well to overall content outcomes
Activity goal/ level of activity	<input type="checkbox"/>	<input type="checkbox"/> Passive, little thought or activity required	<input type="checkbox"/> Engaging. Some thought about the outcome required.	<input checked="" type="checkbox"/> Very engaging, requires in-depth reflections to research outcome
Relatedness of activity to learning	<input type="checkbox"/>	<input type="checkbox"/> Unrelated to type / level of learning	<input type="checkbox"/> Activity related to level of learning	<input checked="" type="checkbox"/> Activity related to level of learning and supports transfer
Level of activity Developmental Engagement	<input type="checkbox"/>	<input type="checkbox"/> Little or no generative activity	<input type="checkbox"/> Generative activity, lacks developmental feedback	<input checked="" type="checkbox"/> Engaging in generative development and knowledge organization, ample developmental feedback
Activity outcomes	<input type="checkbox"/>	<input type="checkbox"/> Not clearly defined	<input type="checkbox"/> Traditional outcomes defined, e.g., paper, drawing,	<input checked="" type="checkbox"/> Prompts learner to produce meaningful representations of their own learning
Overall Learning Design	<input type="checkbox"/>	<input type="checkbox"/> Does not engage learners in multiple ways	<input type="checkbox"/> Engages learners in multiple ways with content	<input checked="" type="checkbox"/> Provides learners with multiple ways to engage content, make own choices
Other: type here	<input type="checkbox"/>	<input type="checkbox"/> type here	<input type="checkbox"/> type here	<input type="checkbox"/> type here
Other: type here	<input type="checkbox"/>	<input type="checkbox"/> type here	<input type="checkbox"/> type here	<input type="checkbox"/> type here